

MEREDITH WINIARSKI

HUMAN-CENTERED DESIGN AND ENGINEERING STUDENT

An ambitious student who is passionate about inclusive UX design and heavily interested in human-computer interaction. Has extensive leadership experience in hosting meetings and working with diverse groups. Eager to continue developing design skills and gain additional experience with data-driven design.

SKILLS

- Figma
- Java
- Solidworks
- UX Design
- Prototyping
- Wireframing
- Microsoft Office
- Google Suite

EDUCATION

UNIVERSITY OF WASHINGTON

Bachelor of Science, Human-Centered Design and Engineering; Minor in Data Science
Expected Graduation: 2026

GOOGLE UX DESIGN PROFESSIONAL CERTIFICATE

- Foundations of User Experience (UX) Design
- Start the UX Design Process: Empathize, Design, and Ideate
- Build Wireframes and Low-Fidelity Prototypes
- Conduct UX Research and Test Early Concepts
- Create High-Fidelity Designs and Prototypes in Figma

August 2023 - Present

EXPERIENCE

HOLLISTER AND CO.

Brand Representative | 2022-2023

- Extensive customer service experience including at fitting rooms, cash register, and online orders
- Maintaining clean and neat displays and handling new inventory during peak dates and hours

EXTRACURRICULARS

SOCIETY OF WOMEN IN ENGINEERING

PR Team Graphic Designer | 2022-Present

- Responsible for creating graphics to advertise various events to 500+ members
- Ensure graphics adhere to SWE branding guidelines
- Collaborate with PR Team

UW WOMEN'S CLUB SOCCER

2022-Present

- Attend bi-weekly practices and participate in various games and tournaments around the Pacific Northwest

CONTACT

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